ARCADE ZERO

Arcade Zero by Tivon Rice - Multimedia Installation at The Seoul Museum of Art's Nanji Gallery - Real-time audio and video, kinetic sculpture, video projection, neon

As Seoul Museum of Art Artist in Residence and 2011/12 Fulbright Scholar, Rice spent one year studying the speeds and scale of urban transformation in South Korea. Focusing on a number of sites in Seoul, this research contributed to a diverse body of work, including photography, sculpture, video, sound, and installation, that explores how memory is constructed, contained, and altered in space. Arcade Zero specifically brings together materials observed, collected, and fabricated in Sewoon Market, a soon-to-be-demolished series of arcade blocks in downtown Seoul. Combining neon lighting, live sound, and delayed video from an array of motion controlled closed-circuit cameras, the system reflects an environment in constant flux; alternately emerging and receding, yet ever out of phase with the surrounding space.

People Involved:  Tivon Rice
Adviser:  Juan Pampin  James Coupe  Paul Berger
Research Type:  Creative Work
Status of Research or Work:  Completed/published
Related Fields:  Electronic Media  Immersive Media  Installation  Mechatronic Art  Robotics  Video Art

Source URL: https://dxarts.washington.edu/research/creative-work/arcade-zero