Research

Academic faculty and graduate students at DXARTS are surrounded with a continuously expanding pool of cutting-edge tools and facilities needed to foster the invention of new forms of digital and experimental arts. From our own 5,000 sq. ft. off-campus fabrication lab in the Ballard neighborhood of Seattle, to on-campus facilities enabling advances in 3D audio, digital fabrication, digital video, performance, science, and engineering, members of the DXARTS community are uniquely positioned to embrace an expansive range of arts practice, theory, and research across multiple disciplines. Our faculty and graduate students are artists, scholars, educators, and inventors discovering, documenting, and creating knowledge and expertise in the evolving field of media arts. Below are some examples of their research.

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