ORGANIZATIONS

RHIZOME

We support artists working at the furthest reaches of technological experimentation as well as those responding to the broader aesthetic and political implications of new tools and media. Our organizational voice draws attention to artists, their work, their perspectives and the complex interrelationships between technology, art and culture.

ELECTRONIC MUSIC FOUNDATION

We produce events, inspire research, publish media, and circulate information and materials through our international community.

CAA NEW MEDIA CAUCUS

The New Media Caucus is an international non-profit association formed to promote the development and understanding of new media art. The NMC represents artists, designers, practitioners, historians, theoreticians, educators, students, scholars, and researchers, as well as like-minded organizations with interests including, but not limited to, digital media, electronic media, mobile media, virtual media, and emergent media. Our purpose is to support and advance a diverse range of inquiry in order to catalyze further evolution of the field of new media art.

NEW MUSIC USA

As an organization, New Music USA is part of a community of advocates for the arts. We are part of the Performing Arts Alliance, the International Association of Music Information Centers, and similar efforts worldwide. Our approach to advocacy takes many forms. We provide over $1 million each year in grant support for the creation and performance of new work and community building throughout the country. We amplify the voice of the new music community through NewMusicBox, profiling the people and ideas that energize and challenge music makers today. We stream a wide-ranging catalog of new music around the clock on Counterstream Radio and provide an online home for composers to feature their own music.

ACM SIGGRAPH

From the ACM SIGGRAPH website, "(We are) an international community of researchers, artists, developers, filmmakers, scientists, and business professionals who share an interest in computer graphics and interactive techniques." A number of people within the DXARTS community have shown work at ACM SIGGRAPH.

INTERNATIONAL COMPUTER MUSIC ASSOCIATION (ICMA)

The International Computer Music Association is an international affiliation of individuals and institutions involved in the technical, creative, and performance aspects of computer music. It serves composers, engineers, researchers and musicians who are interested in the integration of music and technology.

ISEA

Founded in the Netherlands in 1990, ISEA International (formerly Inter-Society for the Electronic Arts) is an international non-profit organisation fostering interdisciplinary academic discourse and exchange among culturally diverse organisations and individuals working with art, science and technology. The main activity of ISEA International is the annual International Symposium on Electronic Art (ISEA).

LEONARDO/THE INTERNATIONAL SOCIETY FOR THE ARTS, SCIENCES AND TECHNOLOGY (LEONARDO/ISAST)
A nonprofit organization that serves the global network of distinguished scholars, artists, scientists, researchers and thinkers through our programs focused on interdisciplinary work, creative output and innovation. From its beginnings, Leonardo/ISAST has served as THE virtual community for purposes of networking, resource-sharing, best practices, research and events in Art/Science/Technology.

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